



## TOP NEWS

- ABAI Faculty Development Program on Digital Sculpture and Creative Technologies: Integrating Industry-Driven Sculpting Practices into Education
- Career Counselling Session on Design & Digital Media: Guidance from SDDT at Edify School
- 5 Day Faculty Development Program: Advancing Teaching and Learning with Generative AI: Techniques, Ethics, and Applied AI Practices
- Academic Outreach at Career Utsav 2025: Faculty Interaction on Emerging Careers in Creative and Digital Design

## Faculty Development Program

### FDP on Digital Sculpture by ABAI

The Faculty Development Program (FDP) on Digital Sculpture, organized by ABAI with support from Wacom, was held on 13th December 2025 at ABAI-COE, Bengaluru. Led by National Award-winning sculptor BN Vichar, the program offered hands-on exposure to modern digital sculpting workflows for faculty from design, animation, VFX, and gaming disciplines.

Our faculty member, Prof. Vivek Wallabhdas, attended the FDP to explore advanced teaching methodologies. The program emphasized classroom integration, student mentoring, and the growing importance of digital sculpture in creative education.

# Career Counselling at Edify School

Career Guidance by SDDT Faculty in Design



On 13 December 2025, Edify School organized a career counselling session in which faculty from the School of Design and Digital Transmedia, Dayananda Sagar University, guided students on future opportunities. The session introduced four key domains—Product Design, UI/UX Design, Game Design, and Animation & VFX—highlighting career pathways and industry relevance.

The session also included interactive discussions where students could ask questions about skill requirements, industry trends, and portfolio development. Faculty shared practical tips on building a strong foundation, staying updated with emerging tools, and preparing for internships and professional opportunities. Overall, the session aimed to inspire students to make informed career choices in the creative and digital design fields.

# Generative AI FDP by NeuroFinch EdTech

## Practical Learning and Certification in Generative AI Tools



NeuroFinch EdTech, Bengaluru, conducted a Five-Day Faculty Development Programme (FDP) titled "Generative AI for Everyone: Tools, Techniques, and Real-World Impact" from 15th to 19th December 2025 in online mode, in collaboration with St. Antony's College of Arts and Sciences for Women, Dindigul. The FDP featured expert sessions by resource persons from NIT Trichy, NIT Puducherry, VIT Chennai, Presidency University and DSATM Bengaluru. The sessions covered core Generative AI concepts, prompting techniques, responsible AI, hands-on tools and real-world applications. The FDP was attended by Prof. Vivek, Prof. Komala, Prof. Harshitha, Prof. Suraj B S, Ms. Rashmi and Ms. Abhinaya, who successfully completed the programme and received certificates.

# Career Utsav 2025

## Guiding Students in Creative Design Careers



On 20 and 21 December 2025, Prof. Varun Ch and Prof. Suraj B S participated in Career Utsav held at Palace Grounds, Bengaluru, where they engaged with students and parents through an insightful career-oriented interaction. During the event, they introduced the four creative domains—Product Design, UI/UX Design, Game Design and Animation & VFX—and explained their growing industry relevance.

The presence of the faculty members at the event helped students gain clarity about future possibilities and understand how these creative disciplines are shaping the careers of tomorrow.

# Career in Design 2025

## Guiding Students in Creative Design Careers

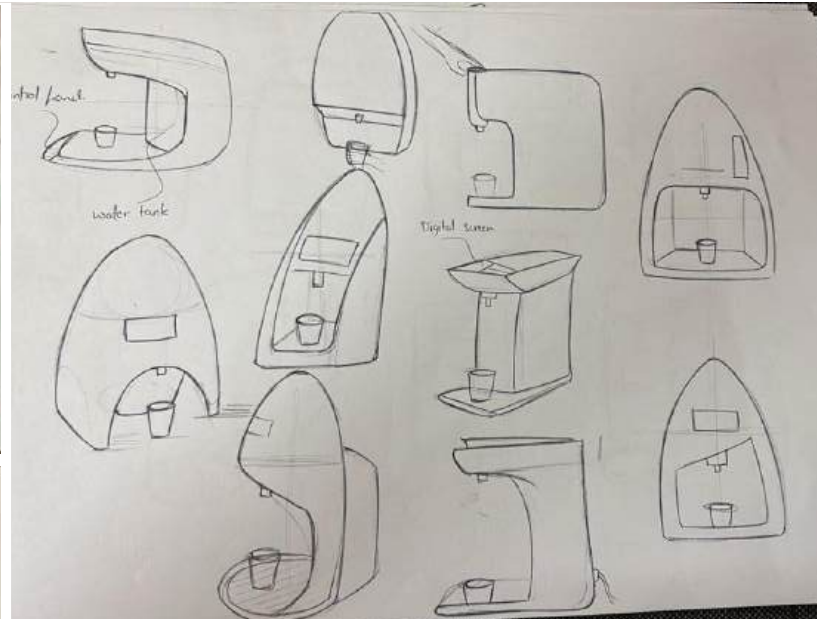
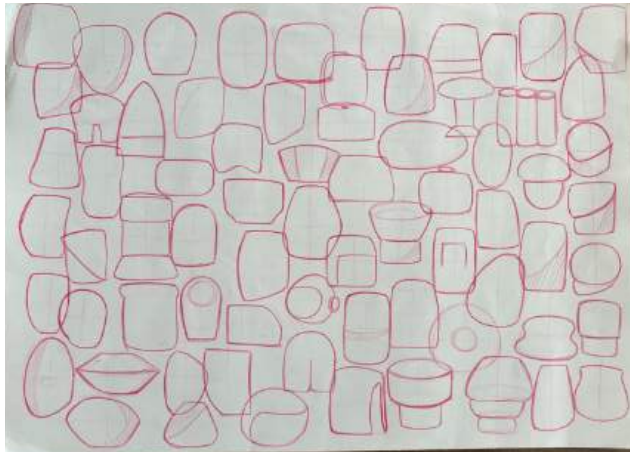


Prof. Dinesh Kulkarni was invited as a Panel Member for the event titled “Career in Design 2025”, a prestigious career guidance program focused on design education and career opportunities. The event was conducted at the IISc Campus, Malleshwaram, Bangalore.

The Dean was an esteemed panel member for the 3rd panel Discussion - cum - Interaction with students, focusing on design education. The session aimed to guide aspiring design students in understanding design sensibilities, career paths and future opportunities in the design domain.

# Students Work

## Product Design - Water Filter

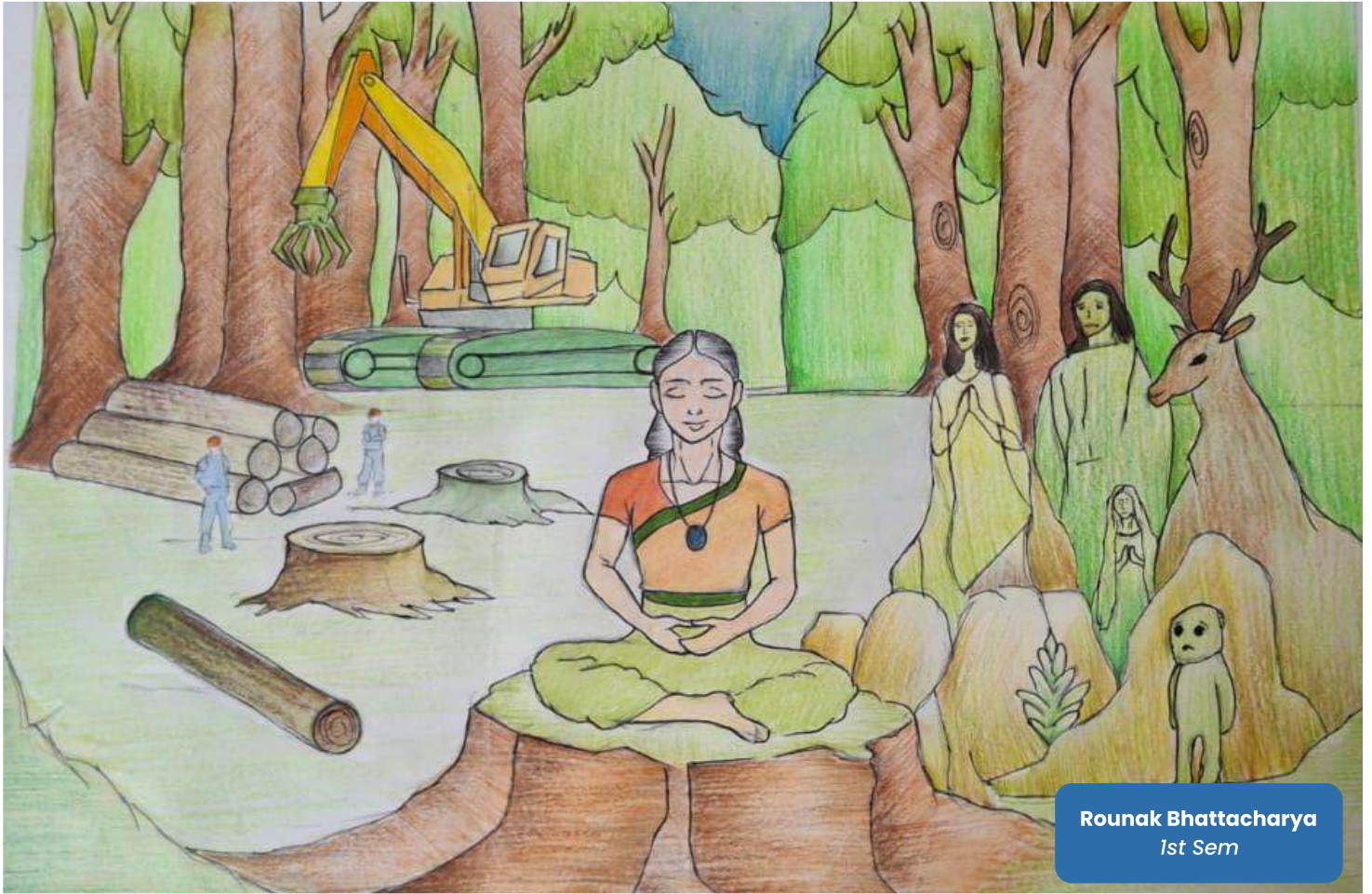


**Prerana K**  
3rd Sem

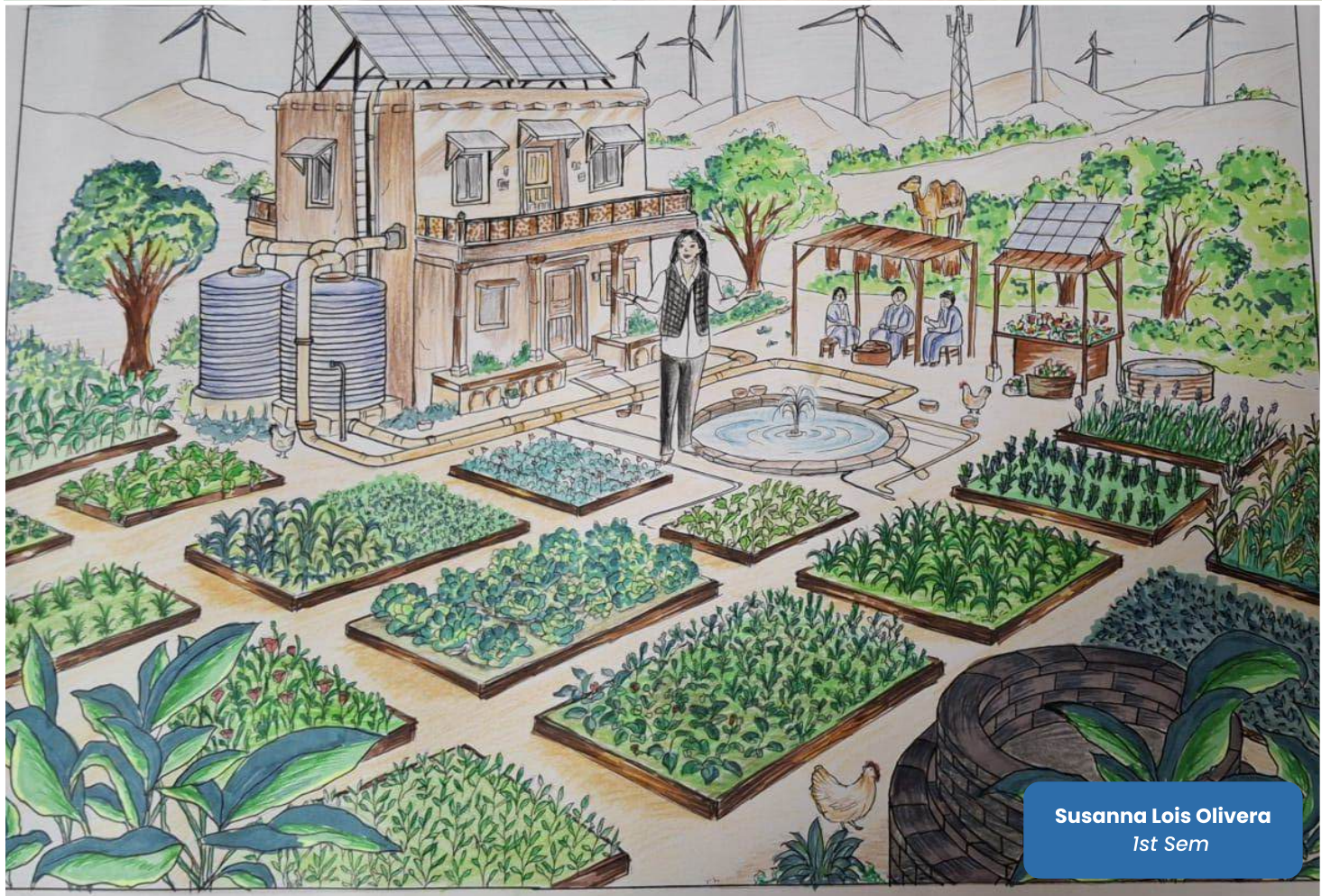
Water Filter Design - This project presents the product design process from concept exploration to final refinement. Early sketches and marker renderings explore multiple form directions with a focus on proportion, ergonomics, and aesthetics. Brainstorming and mind mapping support idea generation around user needs and functionality, while exploded views and mockups communicate structure, assembly, and usability. The project concludes with a final model representing the refined design and functional intent.

# Students Work

## Theme Based Paintings



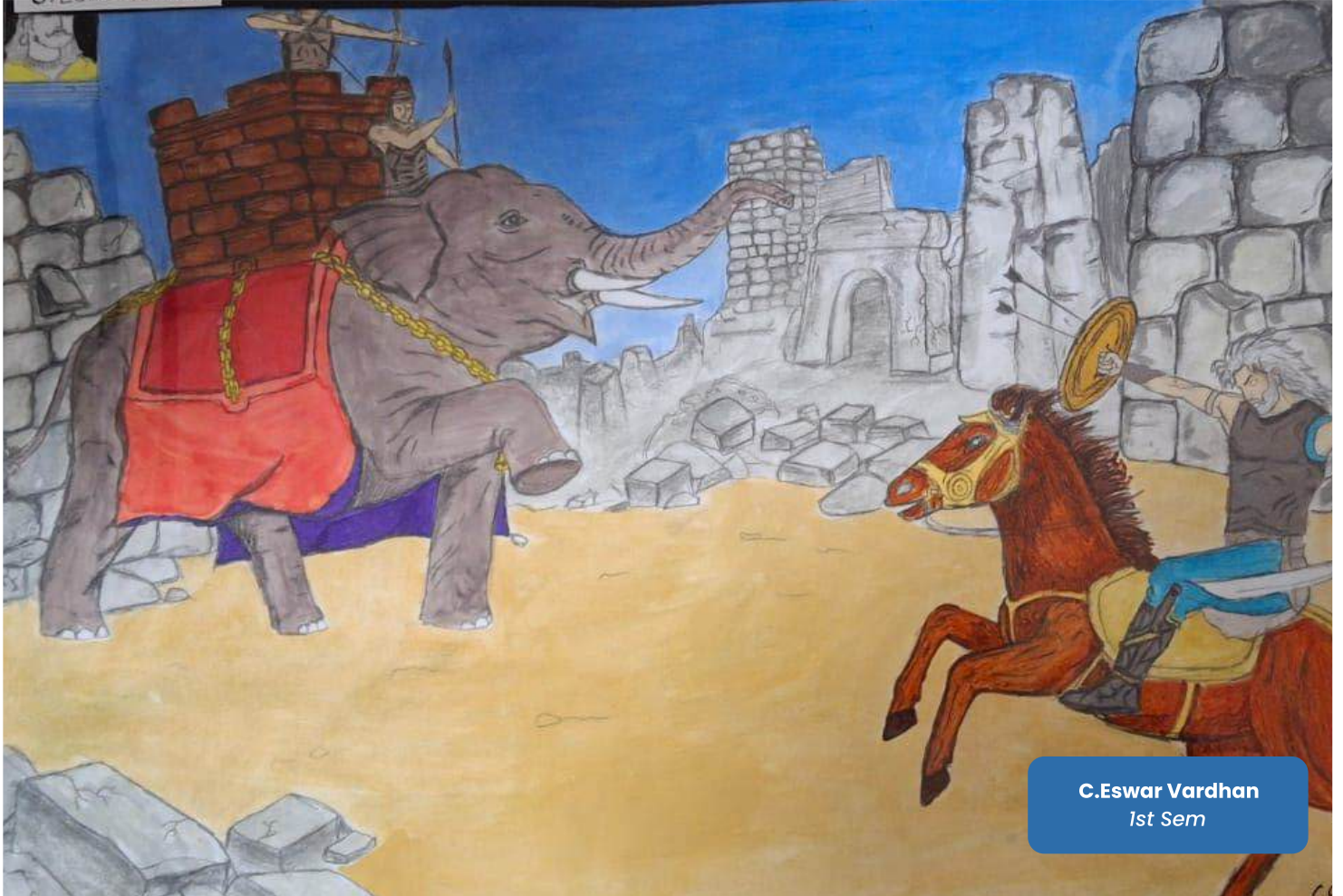
**Rounak Bhattacharya**  
1st Sem



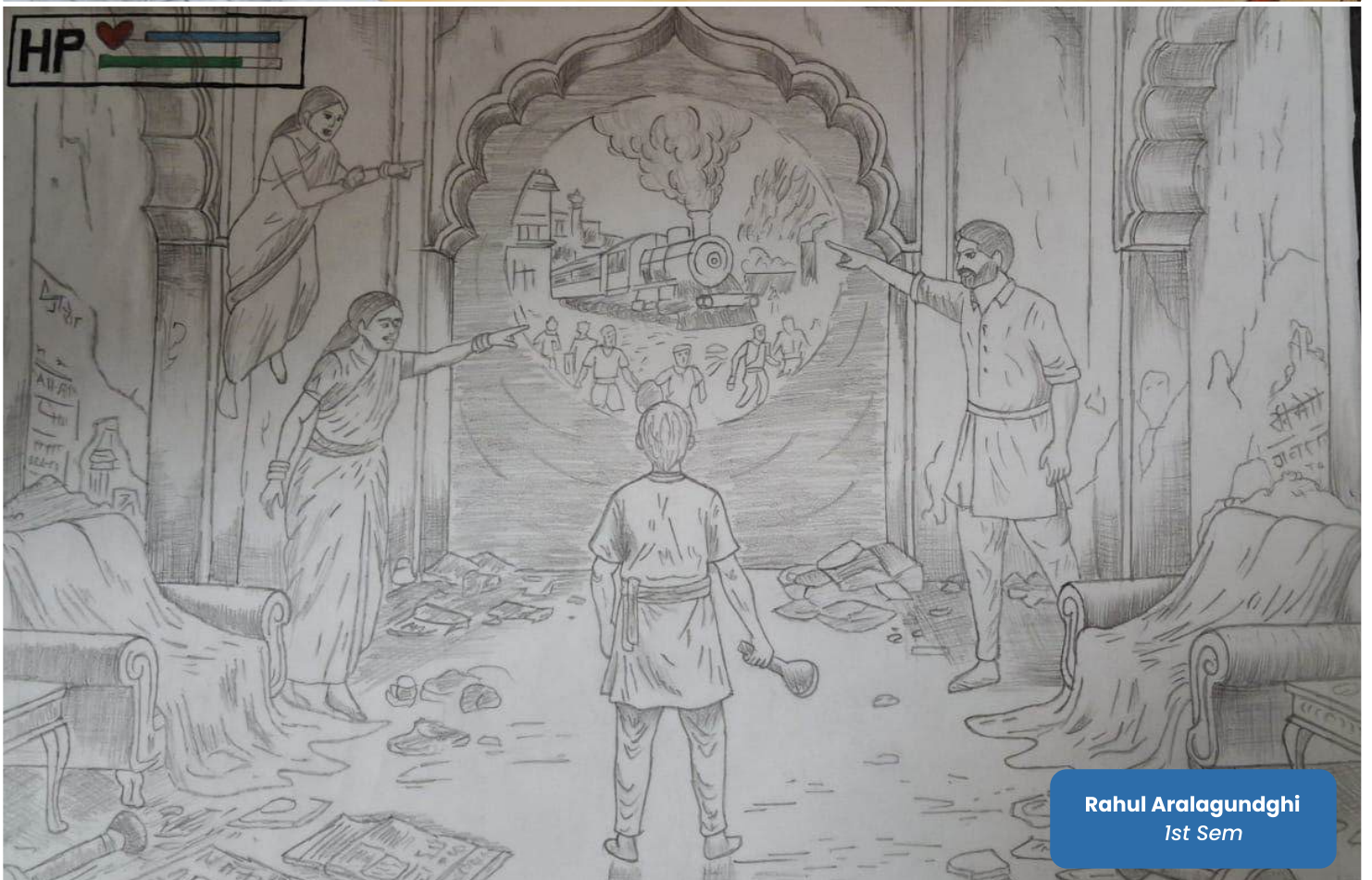
**Susanna Lois Olivera**  
1st Sem

# Students Work

## Theme Based Paintings



C.Eswar Vardhan  
1st Sem



Rahul Aralagundghi  
1st Sem

# Students Work

## 3D Layer Art



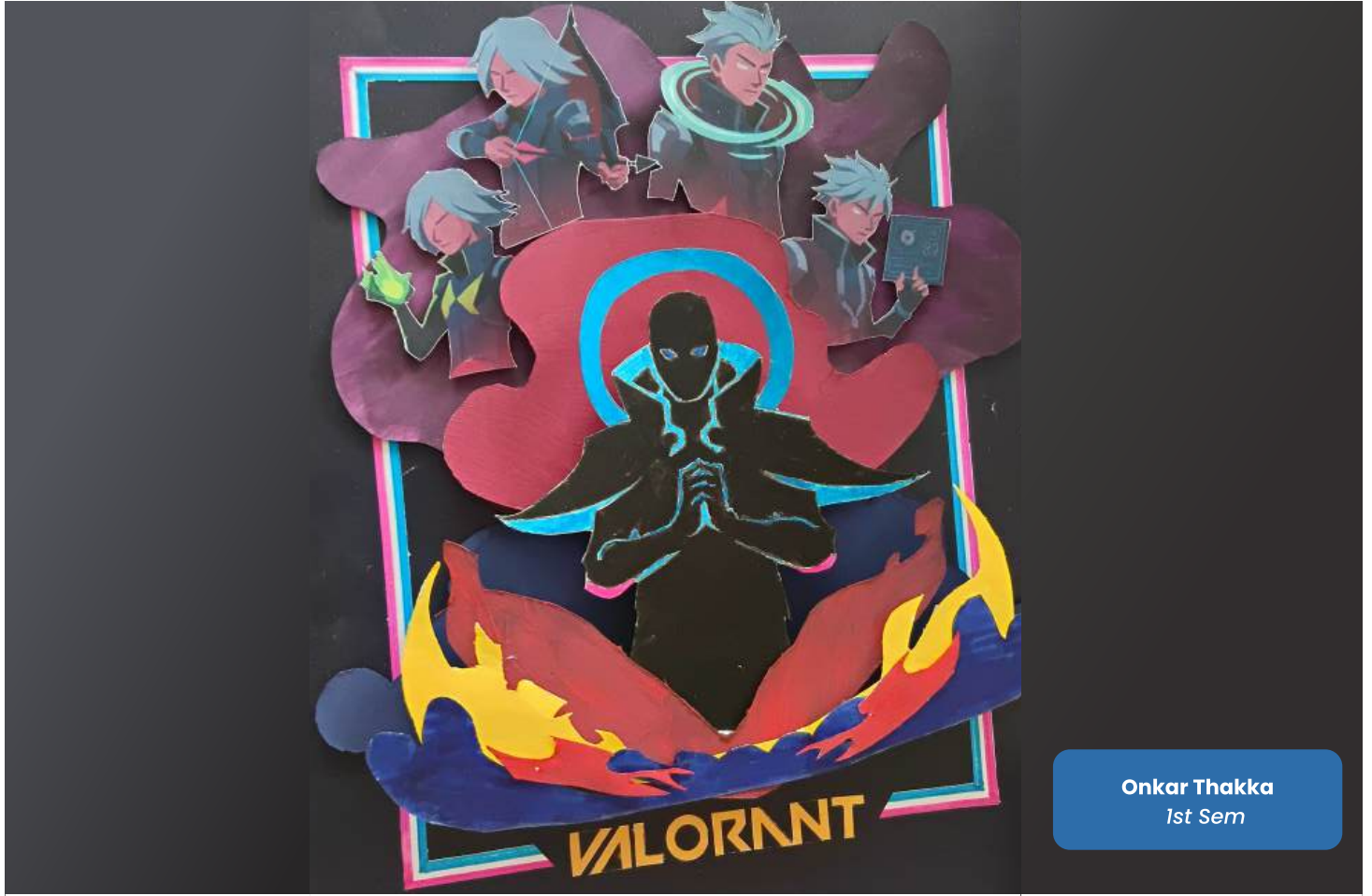
**Kanishka K**  
1st Sem



**Aakash Das**  
1st Sem

# Students Work

## 3D Layer Art



Onkar Thakka  
1st Sem



Samyuktha Srikanth  
1st Sem

A SRIKANTH  
29



DAYANANDA SAGAR  
UNIVERSITY

## SCHOOL OF DESIGN AND DIGITAL TRANSMEDIA

Dayananda Sagar University, Hosur Rd, Kudlu Gate, Srinivasa Nagar, HAL Layout, Singasandra,  
Bengaluru | Phone: 080 4909 2924 | [www.dsu.edu.in](http://www.dsu.edu.in)

